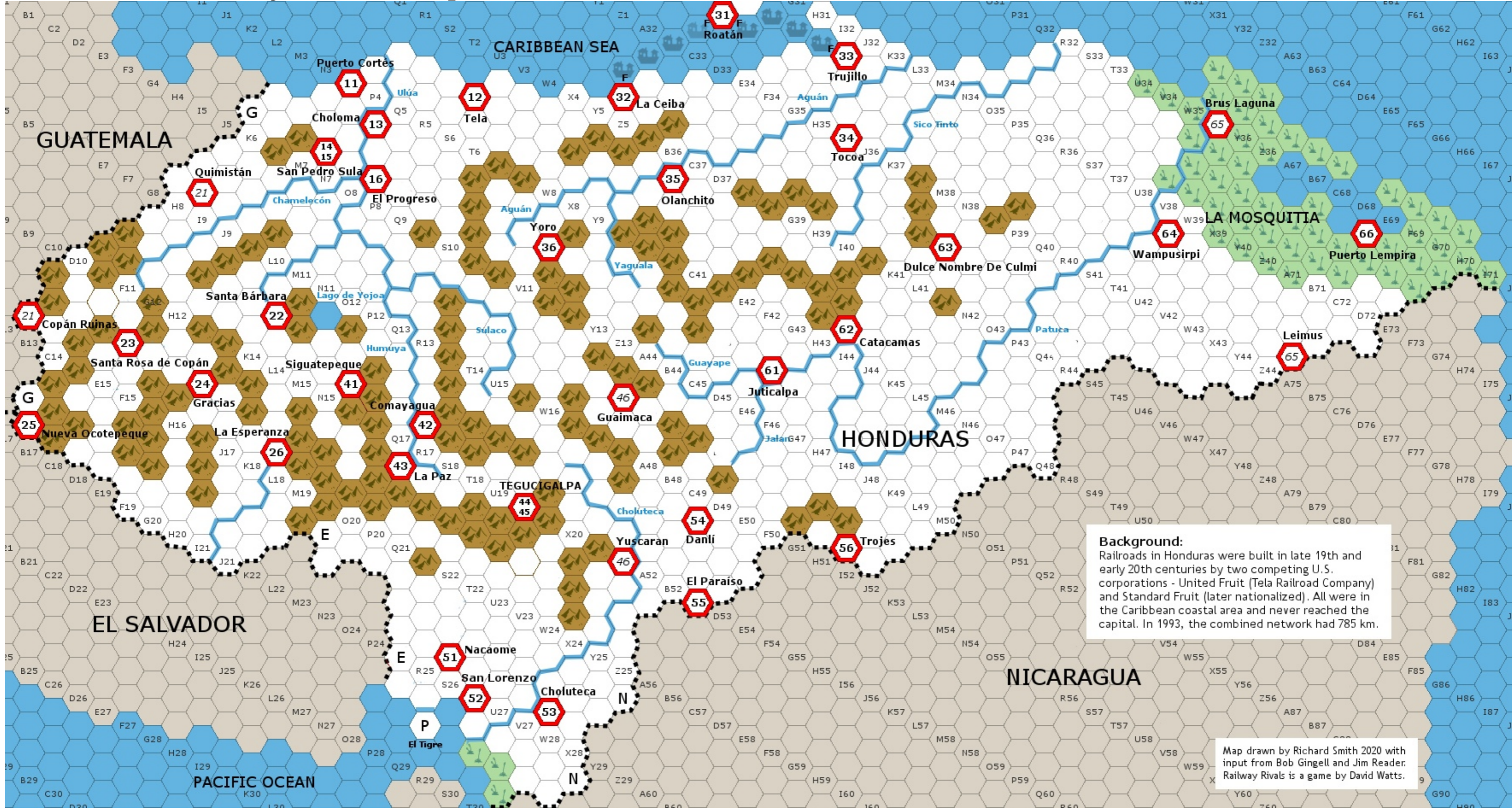


# Honduras Railway Rivals Map

for 3-5 players

v1.1 by Richard Smith 2020



**Background:**  
 Railroads in Honduras were built in late 19th and early 20th centuries by two competing U.S. corporations - United Fruit (Tela Railroad Company) and Standard Fruit (later nationalized). All were in the Caribbean coastal area and never reached the capital. In 1993, the combined network had 785 km.

Map drawn by Richard Smith 2020 with input from Bob Gingell and Jim Reader. Railway Rivals is a game by David Watts.

**Start Locations:** Puerto Cortes, Choluteca, Catacamas, Santa Barbara or La Ceiba.

**Special Runs:** 1=Guatemala (K5, Copán Ruinas or B15); 2=El Salvador (Neuva Ocotepeque, N20 or Q25); 3=Pacific Ocean (San Lorenzo or El Tigre); 4=Nicaragua (X29, Z26, El Paraiso, Trojes or Leimus); 5=La Mosquitia (Puerto Lempira or Brus Laguna); 6=Caribbean Sea (Puerto Cortes, Tela, La Ceiba, Roatán or Trujillo).

**Notes:** Swamp costs +1 per half hex to build, no effect on races. The ferries to Roatán cost 6 to build and 5 to use (one off die roll to embark or disembark). 6 units are awarded for the first connection to Roatán which cancels the cost of the ferry. Building a bridge to El Tigre incurs the normal cost of 3. Italic town numbers indicate half-towns, 3 for connecting, race to either hex.