**Postal Dice Forge Tables**

**Last Turn Table**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Sub-turn** | **P1 Gets** | **P2 Gets** | **P3 Gets** | **P4 Gets** | **Active Player** | **Reinforcements** | **Temple / Islands** | **Second Action** |
| 1 | r1,r2 | r1,r2 | r1,r2 | r1,r2 | Player 1 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 2 | r1,r2 | r1,r2 | r1,r2 | r1,r2 | Player 2 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 3 | r1,r2 | r1,r2 | r1,r2 | r1,r2 | Player 3 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 4 | r1,r2 | r1,r2 | r1,r2 | r1,r2 | Player 4 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 5 | r1,r2 | r1,r2 | r1,r2 | r1,r2 | Player 1 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |

**Player's Dice**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **Die 1** | | | | **Die 2** | | | |
|  | **Player 1** | **Player 2** | **Player 3** | **Player 4** | **Player 1** | **Player 2** | **Player 3** | **Player 4** |
| **Face 1** | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | glory_2.jpg | glory_2.jpg | glory_2.jpg | glory_2.jpg |
| **Face 2** | sun_1.jpg | sun_1.jpg | sun_1.jpg | sun_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg |
| **Face 3** | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg |
| **Face 4** | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg |
| **Face 5** | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | moon_1.jpg | moon_1.jpg | moon_1.jpg | moon_1.jpg |
| **Face 6** | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg | gold_1.jpg |

**Player Details**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  | **Resources** | | |  | **Tokens** | |  |
| **Player** | **Location** | **Gold** | **Sun** | **Moon** | **Glory** | **X2** | **Triton** | **Cards** |
| Player One | Start | 3/12 | 0/6 | 0/6 | 0 | 0 | 0 |  |
| Player Two | Start | 2/12 | 0/6 | 0/6 | 0 | 0 | 0 |  |
| Player Three | Start | 1/12 | 0/6 | 0/6 | 0 | 0 | 0 |  |
| Player Four | Start | 0/12 | 0/6 | 0/6 | 0 | 0 | 0 |  |

**THE TEMPLE**

**The Sanctuary**

|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Cost** | **2 Gold** | **2 Gold** | **3 Gold** | **3 Gold** | **4 Gold** | **5 Gold** | **6 Gold** | **8 Gold** | **12 Gold** |
| **Option 1** | gold_3.jpg | moon_1.jpg | gold_4.jpg | sun_1.jpg | choose_sun_1_moon_1_gold_1.jpg | choose_glory_2_gold_3.jpg | moon_2.jpg | sun_2.jpg | glory_4.jpg |
| **Option 2** | gold_3.jpg | moon_1.jpg | gold_4.jpg | sun_1.jpg | glory_1_sun_1.jpg | choose_glory_2_gold_3.jpg | moon_2.jpg | sun_2.jpg | gold_1_moon_1_glory_1_sun_1.jpg |
| **Option 3** | gold_3.jpg | moon_1.jpg | gold_4.jpg | sun_1.jpg | gold_2_moon_1.jpg | choose_glory_2_gold_3.jpg | moon_2.jpg | sun_2.jpg | glory_2_moon_2.jpg |
| **Option 4** | gold_3.jpg | moon_1.jpg | gold_4.jpg | sun_1.jpg | gold_6.jpg | choose_glory_2_gold_3.jpg | moon_2.jpg | sun_2.jpg | choose_moon_2_sun_2_gold_2.jpg |

**The Gardens**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Pool** | **Option 1** | **Option 2** | **Option 3** | **Option 4** |
| Mirror of the Abyss | mirror_abyss.jpg | mirror_abyss.jpg | mirror_abyss.jpg | mirror_abyss.jpg |
| Guardian's Shield | guardian_shield_sun_2.jpg | guardian_shield_moon_2.jpg | guardian_shield_gold_3.jpg | guardian_shield_glory_3.jpg |
| Celestial Ship | celestial_ship.jpg | celestial_ship.jpg | celestial_ship.jpg | celestial_ship.jpg |
| Tenacious Boar | tenaciouis_boar_green.jpg | tenacious_boar_blue.jpg | tenacious_boar_red.jpg | tenacious_boar_yellow.jpg |
| Helm of Invisibility | helmet_of_invisibility.jpg | helmet_of_invisibility.jpg | helmet_of_invisibility.jpg | helmet_of_invisibility.jpg |

**Heroic Feats**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Position** | **Cost** | **Card** | **No. Remaining** | **Glory** | **Effect** |
| Sun 1 | 1 Sun | The Elder | 4 | 0 | Each round, on your turn, may spend 3 gold for 4 glory |
| 1 Sun | Wild Spirits | 4 | 2 | Gain 3 gold and 3 moon |
| Sun 2 | 2 Sun | Guardians Owl | 4 | 4 | Each round, on your turn, gain one sun, moon, or gold |
| 3 Sun | Minotaur | 4 | 8 | Opponents roll die and lose any resources rolled (cannot go below zero) |
| Sun 3 | 4 Sun | Gorgon | 4 | 14 | No effect |
| 5 Sun | Mirror of the Abyss | 4 | 10 | Forge a mirror face onto one of your die. When rolled, choose effect from an opponent’s die face |
| Moon 1 | 1 Moon | Blacksmiths Hammer | 4 | 0 | Take hammer card. May spend gold to fill card (15 spaces) to score 10 glory (2 sides) |
| 1 Moon | Blacksmiths Chest | 4 | 2 | Expand inventory limit to 16 gold, 9 sun and 9 moon |
| Moon 2 | 2 Moon | Silver Hind | 4 | 2 | Each round, on your turn, roll one die an extra time |
| 3 Moon | Tenacious Boar | 4 | 6 | Opponent forges a boar face to one of their die. if rolled, you gain either 1 sun, 1 moon or 3 glory |
| Moon 3 | 4 Moon | Ferryman | 4 | 12 | No effect |
| 5 Moon | Helmet of Invisibility | 4 | 3 | Forge a 3x face to one of your die. If rolled, this multiplies the effect of your other die by 3 |
| Centre | 6 Sun | Sphinx | 4 | 10 | Roll one die four times and receive all the effects |
| 6 Moon | Cancer | 4 | 8 | Roll both die twice and receive all the effects |
| 5 Sun + 5 Moon | Hydra | 4 | 26 | No effect |

**End of Round**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Sub-turn** | **P1 Roll** | **P2 Roll** | **P3 Roll** | **P4 Roll** | **Active Player** | **Reinforcements** | **Temple / Islands** | **Second action** |
| 1 | x,y | x,y | x,y | x,y | Player 2 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 2 | x,y | x,y | x,y | x,y | Player 3 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 3 | x,y | x,y | x,y | x,y | Player 4 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 4 | x,y | x,y | x,y | x,y | Player 1 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |
| 5 | x,y | x,y | x,y | x,y | Player 2 | Elder/Owl/Hind | Sanctuary or Island | pay 2 sun |